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## Professional Experience

- 2012
  - London, UK
    - Broken,
      - Dir: Rufus Norris
      - as VFX Supervisor
        - shot enhancements
    - Hummingbird
      - Dir: Steven Knight
      - Producer: Guy Heely – Shoebox Films
      - Producer: Paul Webster – Shoebox Films
      - Producer: Andrew Warren
      - as VFX supervisor
        - apx 150 shot, various kinds of effects – green screen sequences, shot enhancements
    - 178 cleanup shots for russian vampire film – don't know the name
    - various clean up shots as compositor
    - Unique Health
      - 2400 shots of motion capture, which has been made to work with a realtime exercise app
    - Lord of Volcanoes
      - Dir: Bertrand Loyer – St Thomas productions
      - as concept artist
    - untitled wildlife stereoscopic show
      - sadly Julia went ill and BBC bought footage and pulled the plug
    - CTTE – visual effects stage extravaganza
      - Exec Producer: Donald Mangus
      - Exec Producer: David Mosley
      - Art Director: Roger Dean
      - as VFX supervisor and overall show conceptual director
      - show on hold
    - Jinsy – series 2
      - Dir: Chris Bran
      - Producer: James Dean
      - as VFX Supervisor of pre-pre-production
    - Various commercials / element shoot – apx 5
      - On set supervisor
    - The Purpose

- London, UK
  - Various London, UK
    - On Set supervisor for commercials and broadcast - apx 15
  - Started Kinkajou VFX
    - Clients
      - “Dinosaur Revolution”, Discovery Channel / Pixar
        - The final delivery was 14mins of full cgi.
      - “Armouron” , pitch video for The Foundation
      - Unique Health, New App, Motion capture supervisor
        - 2400 actions
  - BskyB
    - as VFX Supervision
    - duties and responsibilities ( extract from job spec )
      - Oversee all CGI responsibilities, working closely with the vfx management team across shifts and sites to ensure optimum delivery of output inline with departmental and company goals and targets. Take responsibility for operations and team development, seeking continuous improvement and providing key input into new developments and projects. Take an active role in rostering and training of team members.
      - - Ensure day-to-day operational continuity in the production of VFX CGI and 3D content and ensure service-affecting issues are dealt with in a timely and appropriate way. Collaborate with other teams to support associated services
        - Lead and manage technically and creatively on VFX CGI and 3D content including pre-project liaison through to delivery and QC
        - Take ownership of your personal development needs and ensure they are addressed accordingly with the support of your line manager
        - Provide ongoing training and development support across VFX team and wider Sky Creative teams
        - Support the VFX CGI team in the execution of their responsibilities with knowledge, experience and encouragement
        - Review and assess procedures, processes and methods, developing and implementing new methods and systems with the assistance of your team, remaining focused on maintaining optimum results and alignment
        - Make efficient use of the staffing resource available to you, rostering to optimise their abilities and delegating tasks effectively
    - Sky Creative has apx 60 directors/designers/creatives
    - Whilst under my supervision the productivity went to a 80% on schedule delivery rate
    - 70% of jobs were stereoscopic
    - Oversaw 105 major sequences ( 30sec to 2min ) , 400 minor ( 10-30sec), 20 long form shows
    - Attended over 60 shoots, which covered Chroma Screen shoots, model shoots, motion capture , stereoscopic, timelapse, element and stills
    - I supervised 3 full stereoscopic sequences which were made for Live Broadcast
    - I also fully supervised the Sky Creative's first major VFX long form TV series, Jinsy series 1, which was 60% green screen/ live action mix. The show had an average of 13mins per episode ( 8 eps ) of VFX, comprising of apx 2400 shots.
    - Below is a condensed list ...
      - Pirates of the Caribbean 3D opener
      - Neverland Ident
      - Brian May
      - England International Cricket
      - Mosaic Update

- Safebreakers
- WW2 Promo
- Treasure Island six sheet
- Got to dance
- Film Club
- FriendsLife
- Sure sponsorship: the great outdoors
- Cycling sports promo
- SSN Ident
- BNTM (Britains Next Top Model)
- Football League Playoff Titles
- Sky 3D WOW Reel
- Nintendo
- Golf Promo
- Basketball
- Stereo Sports house style
- 3D Football
- 02 Idents
- Aquavision
- The Hunks - GREEN SCREEN
- Treasure Houses
- 20 years interstitials
- MGM HD 15 SECOND IDENT
- Scream4 (SCRE4M)
- Jules Warren - Soccer Saturday
- US Masters Golf Promo (John Grint)
- Katie Price titles
- Katie Price Ident
- Golf Map - Augusta
- Tim Marlow on British Sculpture
- runaway (sky 1)
- US Masters Golf Promo (Ed Mallin)
- Annie Lennox - International Womens Day
- European Golf Titles
- US Masters Golf Promo (Mark Hawker)
- Living Rebrand
- Golf
- Champions league flying stars
- 35mm Titles (HD & 3D)
- Free Weekend Pass
- Oscars
- Cricket World Cup
- OSP
- Architecture
- Mad Dogs
- Sky Movies & SBO Refresh (Rebrand)
- Atlantic Launch Reel
- Atlantic
- Darrens Reel 2011 (Murdoch Presentation)
- Gillette
- Nintendo
- Diversity
- Ashes Titles (re-vamp)

- Sky Movies Idents Christmas Channel
- SongBook
- Eng Rugby Walk ons
- Haye V Harrison Sports Promo
- PPV Boxing Head Turns
- SBO Bugs
- SSN Ident HD (footage Update)
- 10 Million Cust
- Sky Movies Logo Update
- 30sec HD Jeff Randall Promo
- Ashes Locator Maps
- Clone Wars - Sky Movies
- Panasonic Sponsorship (ix)
- Sky 2 re-brand
- Sky Box Office Infomercial
- Ashes
- Aussie Walk Thrs
- PPV Boxing - Match opener
- Premier League Old Maps
- Sky Anytime + print stills
- Xmas Soccer Sat Cup
- 3D Aquavision
- Andrea VT
- Flying Monster Interactive
- Sky Sports Christmas Idents
- Tapeless Test
- ODI - Cricket
- Tron
- Flying Monsters Promo
- Gold Spot
- JD Christmas Message
- Scottish Football sports Promo
- Sky News - Gherkin
- Panasonic 3D Sponsorship - Viera 3D TV
- 2009
  - London, UK
    - Red Vision
      - Ghost Machine , Generator Entertainment , Dir : Chris Hartwell
        - VFX Supervisor
        - The show had apx 325 shots , the show was a mixture of clean up and additional VFX elements, with over 100 monitor replacement shots that were
        - The production had to be completed in 8 weeks
      - “Human Body, Pushing the limits” , Shine TV , Producer Mary Downes
        - VFX Supervisor
        - 4 episodes x 15min of Full CG / Live Action Mix
      - “Hawking, Into the Universe” , Executive / Series VFX Supervisor
        - The shows were originally 6 episode which with 20min per hour show. The series went out as a 90min UK cut version and 3 x 1 hour specials in the USA.
        - Every VFX technique was used.
      - “Andy's Wild Adventure” , BBC Bristol , Onset Supervisor
        - was a 5 promo piece done as a proof of concept and to work out the budget constraints

- could, the main performer , Andy, with the preexisting HD footage from BBC archives.
    - The show is now in production
    - “Atlantis” , BBC , - Red Vision Closed before the project finished
  - London, UK
    - Various Motion Capture Consultant / Performance Supervisor / performer
- 2008
  - London, UK
    - Red Vision as Head Of VFX and Film
      - “Headcases” , ITV Comedy, Dir Henry Naylor,
        - Animation Director / VFX Supervisor
        - The series was 8 episodes of 22 minutes for full CGI, there were apx 2800 shots, apx 40 minutes where motion captured
        - At its max, was 40 artists, td's and production crew
      - “Journey to the Edge of the Universe” , Pioneer Pictures, Dir Yavar
        - Animation Director and VFX Supervisor
        - The show was a 90min continuous camera move
        - We worked in 3 locations ( Manchester, London, UK
      - “Extreme Bodies” , Renegade , Series Director Gary Johnson
        - VFX Supervisor
        - There were 4 episode with apx 15min of CG / Live action mix per episode
      - “Water Warriors” Sliverfox Productions , Dir Graham Ralph
        - 1 min segment for film funding.
      - “Crazy Caveman” Silverfox Productions , Dir Graham Ralph
        - 40 sec segment for TV show fund raising
      - “the Heavy” , for Molinear , Dir :
        - 1 seq of 15 shots
- 2007
  - London, UK
    - Rainmaker
      - Fred Claus , Generalist
    - Prime Focus
      - VW “Pull” , Producer Amanda Duncan , Generalist / Compositor
      - 28 Weeks Later
        - Matte painter
        - Sequence Supervisor for the Napalm
        - Supervisor Various Shots
    - Red Vision
      - Head Of VFX and Film
        - duties included - ( extract from a job spec )
          - Work with clients bringing solutions to the table, with an outlook to delivering exceptional, groundbreaking vfx images within the confines of broadcast budgets.
          - Build, maintain and nurture director / production company relationships through the expression of ideas and concepts communicated to the production's vfx supervisor, director and producers.
          - Work closely with the head of production to create project plans that maintain the teams output with the timely delivery of work within budget.
          - Work within production constraints when selecting techniques and establishing production workflow.
          - Design and implement a multi-site pipeline.

- Manage client expectations and ensure client satisfaction.
    - Lead and motivate a team through changing and often pressured periods of production.
    - Lead the teams by example, training and mentoring where necessary.
    - Resolve any creative and technical obstacles through creative thinking and collaboration.
    - Assist the production bid department in generating bid packages, which exceed client expectations.
  - RV had 3 locations; London, UK
  - At it's maximum there were 120 employees ( mostly freelance ), with 5 VFX supervisors and 5 Production Staff
  - Below are listed the shows that I directly over saw but was responsible for most of the content going thru the shop.
  - Sadly RV made some bad choices for investors
- 2006
    - Montreal, Ca
      - Meteor Studios
        - 300, Digital Production Supervisor
          - Completed shots, reworked all of the “Messenger Arrival” sequence as well as 20 others
    - Various London, UK
      - shader writer
      - lighting and vfx td
      - layout artist
      - matte painter
    - London, UK
      - Rainmaker, CIS
        - “Rome 2”, Sequence Supervisor for Atia's arrival and Egypt dock yard sequences
    - Stratford , UK
      - Ragdoll productions
        - “In the Night Garden” , Onset Blue Screen supervisor
    - London, UK
      - for DD&H productions, Germany
        - product placements & models shoot supervision for inclusion of elements into traditionally animated European commercials
          - yoghurt, cat food, shampoo, hob cleaner etc
    - London, UK
      - Dangerous Pictures
        - “Human Body, Pushing the limits” , Los Angeles On Set supervisor, Block2
        - “Human Body, Pushing the limits” , Los Angeles On Set supervisor, Block3
    - London, UK
      - Life Drawing Coach – Highbury
      - Central St Martins Animation Mentor
  - 2005
    - London, UK
      - The Jim Henson Creature shop
        - Frances the Badger – VFX supervisor
      - Frosted Flowers, Dir Andrea Vecchiato , Writer Mike Carey, preproduction and concept artist ( very short lived )
    - Helsinki , Norway
      - 9th Company , Sequence Lead for Airplane crash sequence

- shader writing
  - lighting TD
  - VFX TD
  - Montreal, Ca
    - Meteor Studios
      - 300, Digital Production Supervisor
        - duties included
          - CG Supervisor
          - Experienced with Maya, RenderMan, Z-Brush and Shake as well as LINUX / Windows. Required technical knowledge of all steps of 3D or Digital FX production. The ability to manage a team of artists, about 30/40, leadership and communication skills and a good artistic sense
  - London, UK
    - Life Drawing Coach – Highbury
    - Central St Martins Animation Mentor
- 2004
  - London, UK
    - The Jim Henson Creature Shop
      - The Head of 3d for both the UK and USA studios
        - duties included
          - creative quality control over all shows
          - show bidding & pitch tests
            - Batman Begins
            - Harry Potter and the Goblet of Fire
            - Shark's Tale
            - Gnomeo and Juliet
            - 10000bc
            - Dark Crystal 2
          - Multi-site studio pipeline design and implementation
          - Digital Puppet Hybrid implementation
            - The in house digital puppet system, which was based on a traditional waldo and stick configuration, was used in conjunction with motion capture and several other input devices to create a set of virtual puppet actors in a digital set all rendered in realtime, this technology took over a year to develop.
    - Batman Begins – as Head of 3d
    - FSA Salt Champion – as Head of 3d
    - 5 Children and It – as Head of 3d
    - Frances the Badger – as VFX supervisor
      - series - *6 x 15' episodes* - preschool series featuring the star of the Russell Hoban books "Bread and Jam for Frances" and "Bedtime for Frances".
    - "Are We There Yet?", Satch the bobble head character – as VFX supervisor
- 2003
  - Leavesden Studios, London, UK
    - Warner Bros
      - Harry Potter and the Prisoner of Azkaban
        - previs artist
        - magic bus – concept test
        - Dementor sequences – previz artist
  - London, UK

- The Water Giant, VFX Artist
- London, UK
  - Central St Martins Animation Mentor
- 2002
  - London, UK
    - Mill Film
      - Bidding Projects Shader Writing / Lighting / Rendering
        - Tomb Raider II “Cradle of Life” , shadow warrior test, Sequence Lead
        - Artemis Fowl, troll test, Sequence Lead
        - Thunderbirds, Thunderbird One over SF Golden Gate Bridge test, Sequence Lead
      - Renderman Shader writing and Lighting Pipeline, Generalist
      - Harry Potter “Chambers of Secrets” - lent a hand rendering
    - Concept Artist
      - “Way Out” (wt), Hall's magic/mechanic car, Gracious Picture, Canada
      - “The Divide” (wt), Pitch / Artwork for the great divide vfx, Germany
      - “Dit Dots” (wt), Pitch / Lead Environment Designer, part of the team that designed the entire series
- 2000-2001
  - London, UK
    - Framestore
      - Meryll Lynch , Animator / Generalist
      - Hallmark “Jason and the Argonauts”, Sequence Lead , Lighting & Rendering
  - Wellington , NZ
    - Weta
      - The Lord of the Rings, The Fellowship of the Ring
        - “the Pass of Caradhras” , Sequence Supervisor
        - “the Balrog”, Sequence Supervisor
        - Animator, Shader Writer and Lighting TD on various shots
      - The Lord of the Rings, The Two Towers
        - “the Balrog”, Shader Writer and Lighting TD
- 1999
  - London, UK
    - Digital Drum
      - for Framestore , Hallmark series
        - “Alice in Wonderland” , crab cake sequence, Animator / Generalist
        - “Night before Christmas” , cyclone sequence , Animator / Generalist
    - Framestore
      - Millennium Dome , “Human Race” Installation , Animator / Generalist
- 1995 - 1998
  - Wellington, NZ
    - Weta
      - “The Frighteners” - Preproduction Artist – worked on concept artist for ghost effects and generalist VFX TD



- Some of the commercials we did
  - Laughing Cow
  - AutoTrader x 2
  - Clorets meerkats x 3
  - Axa
  - Fa Shampoo x 2
  - Oxo or Bisto Gravy x 3
  - Advil x 2
  - Disney Channel x 3
  - Mastercard x 3
  - car ??? , Eye infinity shot
  - Euro football titles
  - ?? billboard thing
  - ?? stacks of CDs in the shape of city , NOW 5000???
  - ?? Always , flying tampon ( RKB had to fix up live action )
  - ??reflective ballons
  - Neutrala shampoo
  - 555 cigarettes “Dragon Anniversary”
  - Panten Hair Strengthening – I’m sure we did several of these
  - L’Oreal “Hear comes the science bit, Jenifer Anitston
  - Lane FabinJones
    - Johnson’s Baby products , x 5
  - Japanese Telecom , “Bubble”
  - Virtial Glasses Ride
  - toothpaste or mouthwash , we bought the model from viewpoint
  - Shell refueling airplane
  - L’Oreal Revita Lift , Andie McDowel
  - Vileda microfibers
  - ?? lady who was really ill answering the phone, call centre
  - dog food , IAMS , with dog breaking thru glass
  - eurostar , cantonoo
  - bear in a forest, can't remember the product
  - the SUN x 3
  - Mars Dark
  - Galaxy swril
  -
- 1994
  - London, UK
    - Electric Image
      - Brewers
        - Heineken “Christmas Tree” - Animator / Generalist / Compositor
      - Lane Fabian Jones
        - Breakfast Wake up x 5 - at the time it was claimed to be the first motion capture in UK
    - Tutor / Trainer
      - Life Drawing - Capturing Life, Sketching in public
      - Animation
      - Colour Theory
- 1993
  - London, UK
    - Electric Image

- BBC - Tour De France Titles - Animator / Generalist / Composer
  - Lucky Strike cinema adverts
    - “Laundrette” - Animator / Generalist / Composer
    - “Major Tom” - Animator / Generalist
  - Brewers Production
    - Samsung “technology that works for life” - Animator / Generalist
    - Honda “under the hood” - Animator / Generalist
    - HK Bank - Animator / Generalist
    - David Mallet
      - AC / DC “Big Gun” , Arnold Schwarzenegger - Animator / Generalist
  - English and Pocket
    - Arts and Entertainment Branding - Animator / Generalist
    - Celnet - Animator / Generalist
  - Animation Partnership
    - Cif - Germany - Animator / Generalist / Composer
      - “Whiter Clean” - Animator / Generalist / Composer
      - “Bathroom Wave” - Animator / Generalist / Composer
      - Samsung “Change Your TV” - Animator / Generalist / Composer
  - Flim Haus - Germany
    - Angel , Car Seat Belt Safety - Animator / Generalist / Composer
- 1992
  - Hong Kong, China
    - placed by TDI in start-up company as animation consultant and generalist
      - produced three adverts
  - Paris, France
    - TDI
      - product and software manager / testing teams for English version of software
      - demo artist
      - documentation author
      - lecturer, courses on Ray Tracing, Rendering and Lighting, Animation in UK, USA , Germany and Singapore
  - London, UK
    - TDI product consultant to IBM and Electric Image
    - Electric Image
      - Clients
        - BBC
          - Blue Peter titles - Animator / Generalist / Composer
        - Brewers Production
          - Alka Seltzer - Christmas Ad ( champagne bucket ) - Animator / Generalist / Composer
        - Exxon
          - Under Sea Adventure - Animator / Generalist / Composer
        - Sky
          - Rugby Union Titles - Animator / Generalist
        - Gillette
          - Animator / Generalist / Composer
- 1991
  - London, UK
    - TDI
      - trainer

- software / product manager
- Jakarta, Indonesia
  - placed by TDI in start-up companies as animation consultant and generalist
  - produced four adverts
- Singapore,
  - placed by TDI in animation start up companies as animation consultant
  - speaker and training consultant for Ray Tracing Symposium
  - animation consultant to the region
- 1990
  - New York
    - Data Motion Arts
      - Quantel Paint Box operator
      - TDI Explorer animator
    - Greenburg and Associates
      - graphic designer for TV adverts
    - Thompson Digital Image ( TDI )
      - animation trainer / tutor
      - demo artist
      - animation help desk
- 1989
  - California, USA - - whilst attending California Institute of the Arts
    - various optical printing assistant
    - various motion control operator
    - various rostrum operator
    - glass matte painting assistant
    - completed 11 student films using Traditional Animation, Motion Control, CGI, Optical Printing
  - New York
    - Data Motion Arts
      - tape op
      - Quantel Paint Box operator
      - Commercials Animator
    - Greenburg and Associates
      - graphic designer for print
      - litho/film processing operator
    - artist model
    - DDNYC - Performance Dance Troupe
      - scenic builder
      - dancer
    - dancer for MTV
- 1988
  - California, USA - - whilst attending California Institute of the Arts
    - various rotoscoping
    - various optical printer assistant
    - Dream Quest Images
      - runner
      - Scrooged
      - modeling for motion control testing
    - The Abyss
      - modeling for motion control testing

- California, USA - - whilst attending California College of Arts and Crafts
  - KQED public broadcasting
    - runner
    - Chyron operator & DVE operator
  - artist model